

TAPE 7

Guitar Course



FOR OUR PROTECTION WE HAVE
USED SPECIAL PROGRAMING TECH-
NIQUES TO MAKE ALL COPIED TAPES
DUMP THE PROGRAM THERE-ON.

SINCE MOST OF THIS PROGRAM IS
IN A FORM OF MACHINE LANGUAGE
WE PROVIDE NO LISTING FOR IT.
THIS TAPE AS ALL OTHERS COMES
WITH A REPLACEMENT GUARANTEE.
SIMPLY RETURN THE DEFECTIVE
TAPE AND WE WILL SHIP YOU A NEW
ONE.

So you want to play guitar? Well you are about to do just that and we're going to give you a bunch of short cuts to do it. For one thing, you don't have to know every note you're playing to play along with the radio or to accompany yourself or a get-to-gether of friends in a sing a-long. You will have to learn a few chords to play in one key. For instance "G", "C" and "D" are the only chords you'll need to know for the key of "G"; add to this "E" minor for some slow ballads. Others keys require 3 major chords and 1 minor for most songs. Assuming you have a guitar lets get it tuned up.

GUITAR TUNING: Input side 1 of tape (:INPUT RUN) in about 30 seconds you will select either 1. or 2. Tuning or Guitar course. Quickly press 1 on key pad, now wait, program 1 will load automatically. Now using the picture of the guitar on the screen tune 6th string to the note being played. (the 6th is the heaviest string) when you think you have it in tune, pull the trigger (1) and then continue until all strings are tuned. After the final string, the computer will ask you to decide if you want to go back and check the tuning or go on. Press 2 and restart recorder. Program 2 will begin loading.

GUITAR COURSE: Don't worry about the ???*? and other garbage on lines 2,3,4, and 5. Don't stop recorder until program runs. Now using control knob (1) select a letter for the chord. This will be the key you will be learning as well as the chord being shown on the fingering chart. Push the handle up to select sharps, left give you a menu of chord progressions in the key you have chosen. Pulling the trigger shows you correct fingering for the chord you have just selected. Using the most comfortable finger positioning to you, press each string down that is marked with a black box, behind the fret in the position marked. (note some chords will require holding down more than one string with one finger). You may select from the menu of chord progressions one of the three. Pull the trigger and they begin playing the chosen progression. Don't get discouraged, it is possible to play that fast and even faster with a little practice. #3 ballads plays the minor chord related to that key. It is the second chord in the progression.

SIDE 2;

NOTE MATCH: Note match is a game, the object of which is to help you accurately match one note to another, as in tuning a guitar to the computer. First you hear the computer note, then your note is played. You control it by pushing up or down on the joy stick. When you think you have it, pull the trigger and the computer will show you how close you are.

CHORD PROGRESSIONS: Turn knob (1) to select chord to be played first. Push joy stick up for sharp, left for minor, pull trigger to input the chord in a progression. Push right to play your chord progression. Hold trigger to stop. Watch finger chart and try to identify the chords as they play. You might even try to play along. You can make your progression as long as you like (over 150 chords)

